LOCALIZATION GAME FOR RANDOM GRAPHS

ANDRZEJ DUDEK, SEAN ENGLISH, ALAN FRIEZE, CALUM MACRURY, AND PAWEL PRALAT

ABSTRACT. We consider the localization game played on graphs in which a cop tries to determine the exact location of an invisible robber by exploiting distance probes. The minimum number of probes necessary per round to locate the robber on a given graph G is the localization number $\zeta(G)$. In this paper, we improve the bounds for dense random graphs determining the asymptotic behaviour of $\zeta(G)$. Moreover, we extend the argument to sparse graphs.

1. INTRODUCTION

Graph searching focuses on the analysis of games and graph processes that model some form of intrusion in a network and efforts to eliminate or contain that intrusion. One of the best known examples of graph searching is the game of Cops and Robbers, wherein a robber is loose on the network and a set of cops attempt to capture the robber. For a book on graph searching see [6].

In this paper we consider the *Localization Game* that is related to the well studied Cops and Robbers game. For a fixed integer k > 1, the localization game with k sensors is a two player combinatorial game played on a graph G which is known to both players. To initialize the game, the cops first choose a set $S_1 \subseteq V(G)$ with $|S_1| = k$, which we refer to as the cops' sensors. The robber then chooses a vertex $v \in V(G)$ to start at, whose location on the graph is hidden from the cops. The cops then learn the graph distance between the current position of the robber and the vertices of S_1 . If this information is sufficient to locate the robber, then the cops win immediately. Otherwise, a new round begins, and the cops now choose another arbitrary subset $S_2 \subseteq V(G)$ of size k, based on all the past information available to them. At this point, the robber is allowed to move to any vertex at distance at most 1 from its current location, and may base this decision on the history of the cops' sensors (i.e., S_1 and S_2). The distances of the robber's new location to the vertices of S_2 are then presented to the cops, at which point the cops win if these new distance values in conjunction with the previous ones are sufficient to locate the robber. If the cops' information is still insufficient to win the game, then another round begins, and the robber may choose where to move based on the cops' current choice of sensor locations, and all previous choices. These rounds continue iteratively until the cops are able to locate the robber, in which case we say that the cops win, or the game proceeds indefinitely, in which case we say that the robber wins. We emphasize that the cops only win, provided their strategy beats

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all robber strategies, and thus is a worst-case win condition. An alternative "robber first" definition of the localization game involves the robber moving first in each round, in particular, choosing their move prior to the initial placement of the cops' sensors. Since both games require a worst case guarantee for the cops to win, these games are equivalent. We define both localization games in more detail in Section 4.1.

Given G, the localization number, written $\zeta(G)$, is the minimum k so that the cops can eventually locate the robber using sets S of size k. The localization game was introduced for one probe (k = 1) in [19, 18] and was further studied in [9, 10, 8, 7, 13, 5]. Most notably, Haslegrave et al. [13] showed that if Δ is the maximum degree of G, then $\zeta(G)$ is at most $(\Delta+1)^2/4+1$. Upper bounds on the localization number are desirable, as deciding whether or not $\zeta(G) \leq k$ is **NP**-hard, even for graphs of diameter 2, as proven by Bosek et al. [8]. The localization number is related to the metric dimension of a graph in a way that is analogous to how the cop number is related to the domination number. The metric dimension of a graph G, written $\beta(G)$, is the minimum number of probes needed in the localization game so that the cops can win in one round (see [12]). It follows that $\zeta(G) \leq \beta(G)$, but in many cases this inequality is far from tight. See [1] for a more detailed overview of the history of results for deterministic graphs. Very recently, Ódor and Thiran [16] studied a game on $\mathcal{G}(n,p)$ similar to the localization game, in which the robber is not allowed to move, and the cops place a single sensor in each turn based on the currently revealed distance probes to the robber. This game was introduced by Seager [17], and the parameter of interest is the number of rounds necessary to locate the robber, called the *sequential metric dimension*. It is clear that the sequential metric dimension is not greater than the metric dimension, however its relationship with the localization number is uncertain (see [2] for a generalization of the sequential metric dimension to multiple sensors). In Section 2, our results imply that the localization number can be strictly less than the sequential metric dimension.

In this paper we present results obtained for the binomial random graph $\mathcal{G}(n, p)$. More precisely, $\mathcal{G}(n, p)$ is a distribution over the class of graphs with vertex set [n] in which every pair $\{i, j\} \in {[n] \choose 2}$ appears independently as an edge in G with probability p. Note that p = p(n) may (and usually does) tend to zero as n tends to infinity. We say that $\mathcal{G}(n, p)$ has some property asymptotically almost surely or a.a.s. if the probability that $\mathcal{G}(n, p)$ has this property tends to 1 as n goes to infinity. The localization number has also recently been studied for random geometric graphs in [15].

Given two functions f = f(n) and g = g(n), we will write f = O(g) if there exists an absolute constant α such that $f \leq \alpha \cdot g$ for all $n, f = \Omega(g)$ if $g = O(f), f = \Theta(g)$ if f = O(g) and $f = \Omega(g)$, and we write f = o(g) or $f \ll g$ if the limit $\lim_{n\to\infty} f/g = 0$. In addition, we write $f = \omega(g)$ or $f \gg g$ if g = o(f), and unless otherwise specified, ω will denote an arbitrary function that is $\omega(1)$, assumed to grow slowly. We will also write $f \sim g$ if f = (1 + o(1))g.

The localization number for dense random graphs (specifically the diameter two case) was studied in [11]. The results obtained in [11] can be summarized as follows. If the approximate average degree satisfies $d := p \cdot n = n^{x+o(1)}$ for some $x \in (1/2, 1)$, then the

following holds a.a.s. for $G \in \mathcal{G}(n, p)$:

$$(1+o(1))(2x-1)\frac{n\log n}{d} \le \zeta(G) \le (1+o(1))f(x)\frac{n\log n}{d},$$

where

$$f(x) := \begin{cases} x & \text{if } 2/3 < x < 1\\ 1 - x/2 & \text{otherwise.} \end{cases}$$

Hence, the order of magnitude of $\zeta(G)$ is determined for this range of $d = n^{x+o(1)}$. If $d = p \cdot n = n^{1+o(1)}$ and $p \leq 1 - 3\log \log n / \log n$, then the following holds a.a.s. for $G \in \mathcal{G}(n, p)$:

$$\zeta(G) \sim \frac{2\log n}{\log(1/\rho)},$$

where

$$\rho := p^2 + (1-p)^2$$

Thus, the asymptotic behaviour of $\zeta(G)$ was determined in this range.

In this paper, we improve the bounds for dense graphs showing that if $d := p \cdot n = n^{x+o(1)}$ for some $x \in (1/2, 1)$, then a.a.s. $\zeta(\mathcal{G}(n, p)) \sim xn \log n/d$. Our proofs can be easily generalized so we extend our results to cover sparser graphs (see Theorems 5.1, 6.1 and 6.2 in Sections 5 and 6). The main results are stated in Section 2. Notation and some auxiliary observations are presented in Section 3. Section 4 provides a precise definition of the localization game, and a convenient reformulation of the game so that it can be viewed as a perfect information combinatorial game. Finally, lower and upper bounds are proved in Section 5 and, respectively, Section 6.

2. Results

Recall that the asymptotic behaviour of the localization number is already determined for graphs with $d = \Theta(n)$ and so we may concentrate on d = o(n). Our results are slightly stronger than what is stated below but our goal is to summarize the most important consequences. The reader is directed to Sections 5 and 6 for more details. The first theorem below concentrates on random graphs with diameter i+1 and average degree not too close to the threshold where the diameter drops to i. Diameter is a natural parameter to consider when studying the localization number since the diameter naturally bounds the amount of information one can obtain from a single sensor. This result follows immediately from Theorem 5.1 and Theorem 6.1.

Theorem 2.1. Suppose that $d := p \cdot n$ is such that $\log n \ll d \ll n$. Suppose that $i = i(n) \in \mathbb{N}$ is such that $d^i \ll n$ and $d^{i+1}/n - 2\log n \to \infty$. Then, the following holds a.a.s. for $G \in \mathcal{G}(n, p)$:

$$\left(\log d - 3\log\log n\right)\frac{n}{d^i} \le \zeta(G) \le (1 + o(1))\left(\log d + 2\log\log n\right)\frac{n}{d^i}$$

As a result, if $d \ge (\log n)^{\omega}$ for some $\omega = \omega(n) \to \infty$ as $n \to \infty$, then

$$\zeta(G) \sim \frac{n \log d}{d^i}$$

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In particular, if there exists $i \in \mathbb{N}$ such that $d = n^{x+o(1)}$ for some $x \in (\frac{1}{i+1}, \frac{1}{i})$, then

$$\zeta(G) \sim \frac{xn\log n}{d^i}$$

Before we move to our next result, let us mention the relationship between $\zeta(G)$ and $\beta(G)$. The bounds for $\beta(G)$ obtained in [4] are quite technical but for the range of d covered by Theorem 2.1 we see that the following holds a.a.s. for $G \in \mathcal{G}(n, p)$:

$$(1+o(1))\frac{n\log(d^i)}{d^i} \le \beta(G) \le (1+o(1))\frac{n\log n}{d^i}$$

In [11], it was conjectured that when $d = n^{x+o(1)}$ for some $x \in (2/3, 1)$, we have that $\zeta(G) < \beta(G)$. In this case, since i = 1, our asymptotic bound on $\zeta(G)$ matches with the lower bound on $\beta(G)$ given above, and so in order to prove or disprove such a conjecture, one would need to obtain new bounds on the metric dimension.

On the other hand, for sparser graphs (of diameter at least 3; $i \geq 2$), it follows that $\zeta(G) < \beta(G)$. In fact, if $d = n^{x+o(1)}$ for some $x \in (\frac{1}{i+1}, \frac{1}{i})$, $i \in \mathbb{N} \setminus \{1\}$, then a.a.s. $i + o(1) \leq \beta(G)/\zeta(G) \leq 1/x + o(1) < i + 1$ and so these two graph parameters are a multiplicative constant far away from each other (the ratio is roughly equal to the diameter of the graph). Moreover, for very sparse graphs, say for example $d = \log^6 n$, a.a.s. $\zeta(G) = \Theta(n \log \log n/d^i)$ whereas $\beta(G) = \Theta(n \log n/d^i)$, implying that for such a value of d, $\zeta(G) = o(\beta(G))$. We remark that the results of Odor and Thiran [16] show that the sequential metric dimension of $G \in \mathcal{G}(n, p)$ is a.a.s. within a constant factor of $\beta(G)$. As such, $\zeta(G)$ is also dominated by the sequential metric dimension of G for this parameter range of $\mathcal{G}(n, p)$.

We are less precise once we get closer to the threshold where the diameter drops from i+1 to i. If $c = c(n) := d^i/n = \Theta(1)$, then we only determine the order of $\zeta(G)$. When $c \to \infty$ as $n \to \infty$, then the upper bound for $\zeta(G)$ does not match the corresponding lower bound. Thus, determining the behaviour of the localization number when $c \to \infty$ remains an open problem. Below, we state the result for $c = \Theta(1)$ and we direct the reader for more details on the case when $c \to \infty$ to Sections 5 and 6. This result follows immediately from Theorem 5.1 and Theorem 6.2.

Theorem 2.2. Suppose that $d := p \cdot n$ is such that $\log^3 n \ll d \ll n$. Suppose that $i = i(n) \in \mathbb{N}$ is such that $c = c(n) := d^i/n \to A \in \mathbb{R}_+$. Then, the following holds a.a.s. for $G \in \mathcal{G}(n, p)$:

$$(\log d - 3\log \log n) \frac{1}{A} \le \zeta(G) \le (1 + o(1)) (\log d + 2\log \log n) \frac{e^A}{1 - e^{-A}}.$$

As a result, if $d \ge (\log n)^{3+\varepsilon}$ for some $\varepsilon > 0$, then

$$\zeta(G) = \Theta\left(\frac{n\log d}{d^i}\right)$$
.

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3. PROBABILISTIC PRELIMINARIES

In this section we give a few preliminary results that will be useful for the proof of our main result. First, we introduce some graph theoretic notation and conventions, followed a specific instance of Chernoff's bound that we will find useful. Finally, we mention some specific expansion properties that $\mathcal{G}(n,p)$ has and state the well-known result about the diameter of $\mathcal{G}(n,p)$.

3.1. Notation and Conventions. For a vertex $v \in V$ of some graph G = (V, E), let $\mathcal{S}(v, i)$ and $\mathcal{N}(v, i)$ denote the set of vertices at distance exactly and at most *i* from *v*, respectively. For any $V' \subseteq V$, let $\mathcal{S}(V', i) = \bigcup_{v \in V'} \mathcal{S}(v, i)$ and $\mathcal{N}(V', i) = \bigcup_{v \in V'} \mathcal{N}(v, i)$.

Through the paper, all logarithms with no subscript denoting the base will be taken to be natural. Finally, as typical in the field of random graphs, for expressions that clearly have to be an integer, we round up or down but do not specify which: the choice of which does not affect the argument.

3.2. Concentration inequalities. We shall make use of the following concentration inequality. Let $X \in Bin(n, p)$ be a random variable with the binomial distribution with parameters n and p. Then, a consequence of Chernoff's bound (see e.g. [14, Corollary 2.3]) is that

$$\mathbb{P}(|X - \mathbb{E}X| \ge \varepsilon \cdot \mathbb{E}X)) \le 2 \exp\left(-\frac{\varepsilon^2 \cdot \mathbb{E}X}{3}\right) \tag{1}$$

for $0 < \varepsilon < 3/2$.

3.3. Expansion properties. In this paper, we focus on dense random graphs, that is, graphs with average degree asymptotic to $d := p \cdot n \gg \log n$. Such dense random graphs will have some useful expansion properties that hold a.a.s., or more precisely, we can say with reasonable precision how large the neighbourhoods of many sets of vertices are. We will use the following two technical lemmas, where the first one is proven in [4].

Lemma 3.1 ([4]). Let $\omega = \omega(n)$ be a function tending to infinity with n such that $\omega \leq (\log n)^4 (\log \log n)^2$. Then the following properties hold a.a.s. for $G = (V, E) \in \mathcal{G}(n, p)$. Suppose that $\omega \cdot \log n \leq d := p \cdot n = o(n)$. Let $V' \subseteq V$ with $|V'| \leq 2$ and let $i = i(n) \in \mathbb{N}$ be such that $d^i = o(n)$. Then,

$$|\mathcal{S}(V',i)| = \left(1 + O\left(\frac{1}{\sqrt{\omega}}\right) + O\left(\frac{d^i}{n}\right)\right) d^i |V'|.$$

In particular, for every $x, y \in V$ $(x \neq y)$ we have that

$$|\mathcal{S}(x,i) \setminus \mathcal{S}(y,i)| = \left(1 + O\left(\frac{1}{\sqrt{\omega}}\right) + O\left(\frac{d^i}{n}\right)\right) d^i.$$

Remark 3.2. Before continuing, let us indicate a high level overview of how we are going to apply Lemma 3.1 (or other properties of $\mathcal{G}(n,p)$ that hold a.a.s.). This is a standard technique in the theory of random graphs but it is quite delicate. We wish to use the expansion properties guaranteed a.a.s. by Lemma 3.1, but we also wish to avoid working in a conditional probability space, as doing so would make the necessary probabilistic computations intractable. Thus, we will work in the unconditional probability space of $\mathcal{G}(n,p)$, but we will provide an argument which assumes $\mathcal{G}(n,p)$ has the expansion properties of Lemma 3.1. Since these properties hold a.a.s. the probability of the set of outcomes in which our argument does not apply to is o(1), and thus can be safely excised at the end of the argument. We provide more details as they become relevant in our specific applications of this technique, namely, in Lemma 5.2.

For the next lemma we need to assume that our random graph is slightly denser, namely, that $d := p \cdot n \gg \log^3 n$.

Lemma 3.3. Let $\omega' = \omega'(n)$ be a function tending to infinity with n such that $\omega' \leq (\log n)^2 (\log \log n)^2$. Then the following properties hold a.a.s. for $G = (V, E) \in \mathcal{G}(n, p)$. Suppose that $\omega' \log^3 n \leq d := p \cdot n = o(n)$. Suppose that $i = i(n) \in \mathbb{N}$ is such that $c = c(n) := d^i/n = \Omega(1)$ and $c \leq 3 \log n$. Then, for every $x, y \in V$ $(x \neq y)$ we have that

$$|\mathcal{S}(x,i) \setminus \mathcal{S}(y,i)| = \left(1 + O\left(\frac{1}{\sqrt{\omega'}}\right)\right) n(1 - e^{-c})e^{-c},$$

provided $c \leq \log n - 4 \log \log n$. For $\log n - 4 \log \log n \leq c \leq 3 \log n$, we have that

$$|\mathcal{S}(x,i) \setminus \mathcal{S}(y,i)| = O\left(\log^4 n\right).$$

Proof of Lemma 3.3. Fix any $x, y \in V$ $(x \neq y)$. Since d = o(n) and $d^i = \Omega(n)$, it follows that $i \geq 2$. We expose edges around vertices x and y to compute (or calculate) $\mathcal{N}(\{x, y\}, i-1)$. Note that $d^{i-1} = d^i/d = cn/d = O(n \log n/d) = O(n/(\omega' \log^2 n)) = o(n)$. Hence, by Lemma 3.1 applied with $\omega = \omega' \log^2 n$, we may assume that

$$\begin{aligned} |\mathcal{S}(x,i-1) \setminus \mathcal{S}(y,i-1)| &= \left(1 + O\left(\frac{1}{\sqrt{\omega}}\right) + O\left(\frac{d^{i-1}}{n}\right)\right) d^{i-1} \\ &= \left(1 + O\left(\frac{1}{\sqrt{\omega'}\log n}\right) + O\left(\frac{1}{\omega'\log n}\right)\right) d^{i-1} \\ &= \left(1 + O\left(\frac{1}{\sqrt{\omega'}\log n}\right)\right) d^{i-1}. \end{aligned}$$

Similarly,

$$|\mathcal{S}(y, i-1)| = \left(1 + O\left(\frac{1}{\sqrt{\omega'}\log n}\right)\right) d^{i-1}.$$

Let $X = X(x, y) = |\mathcal{S}(x, i) \setminus \mathcal{S}(y, i)|$. It is clear that $v \in V \setminus \mathcal{N}(\{x, y\}, i-1)$ belongs to $\mathcal{S}(x, i) \setminus \mathcal{S}(y, i)$ if and only if v has a neighbour in $\mathcal{S}(x, i-1) \setminus \mathcal{S}(y, i-1)$ but has no neighbour in $\mathcal{S}(y, i-1)$. Formally,

$$\mathbb{E}[X] = \left(n - |\mathcal{N}(\{x, y\}, i-1)|\right) \left(1 - (1-p)^{|\mathcal{S}(x, i-1) \setminus \mathcal{S}(y, i-1)|}\right) (1-p)^{|\mathcal{S}(y, i-1)|}.$$

Since

$$(1-p)^{\left(1+O\left(\frac{1}{\sqrt{\omega'\log n}}\right)\right)d^{i-1}} = \exp\left(-\left(1+O\left(\frac{1}{\sqrt{\omega'}\log n}\right)\right)\frac{d^{i}}{n}\right)$$
$$= \exp\left(-c+O\left(\frac{c}{\sqrt{\omega'}\log n}\right)\right)$$
$$= e^{-c}\exp\left(O\left(\frac{1}{\sqrt{\omega'}}\right)\right)$$
$$= e^{-c}\left(1+O\left(\frac{1}{\sqrt{\omega'}}\right)\right),$$

we get that

$$\mathbb{E}[X] = \left(1 + O\left(\frac{d^{i-1}}{n}\right)\right) n(1 - e^{-c})e^{-c}\left(1 + O\left(\frac{1}{\sqrt{\omega'}}\right)\right)$$
$$= \left(1 + O\left(\frac{1}{\sqrt{\omega'}}\right)\right) n(1 - e^{-c})e^{-c}.$$

Suppose first that $c \leq \log n - 4 \log \log n$ so that $\mathbb{E}[X] \geq (1 + o(1)) \log^4 n$. It follows from Chernoff's bound (1), applied with $\varepsilon = 1/\sqrt{\omega'} \geq (\log n)^{-1} (\log \log n)^{-1}$, that

$$X = \left(1 + O\left(\frac{1}{\sqrt{\omega'}}\right)\right) n(1 - e^{-c})e^{-c}$$

with probability at least

$$1 - \exp\left(-\Theta(\varepsilon^2 \mathbb{E}[X])\right) = 1 - \exp\left(-\Omega((\log n)^2/(\log \log n)^2)\right) = 1 - o(n^{-2}).$$

The desired property holds by the union bound taken over all pairs x, y.

For $\log n - 4 \log \log n < c \le 3 \log n$, we have $\mathbb{E}[X] \le (1 + o(1)) \log^4 n$. We may couple the binomial random variable X with another random variable $Y \ge X$ with expectation equal to $(1 + o(1)) \log^4 n$. Then, we may use Chernoff's bound (1) with, say, $\varepsilon = 1$ to get that $X \le Y \le (2 + o(1)) \log^4 n$ with the desired probability. (Alternatively, one could use a more general version of Chernoff's bound that allows $\varepsilon \ge 3/2$.) The desired bound for X = X(x, y) holds a.a.s. for all pairs of x, y.

3.4. Diameter of $\mathcal{G}(n, p)$. We will use the following well-known result.

Lemma 3.4 ([3], Corollary 10.12). Suppose that $d := p \cdot n \gg \log n$ and

 $d^{i+1}/n - 2\log n \to \infty$ and $d^i/n - 2\log n \to -\infty$.

Then the diameter of $G \in \mathcal{G}(n, p)$ is equal to i + 1 a.a.s.

4. DEFINITION AND REFORMULATION OF THE LOCALIZATION GAME

In this section, we will first provide a precise definition of the localization game, and then provide a reformulation of the game that will be easier to deal with when proving our results.

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4.1. Definition of the Localization Game. Let G = (V, E) be a connected graph. Given a set $S \subseteq V$ of size $k, S = \{s_1, s_2, \ldots, s_k\}$, and a vertex $v \in V$, we say the *S*-signature of v is the vector $\mathbf{d} = \mathbf{d}(S, v) = (d_1, d_2, \ldots, d_k)$ where $d_i = d(s_i, v)$ is the distance from s_i to v for each $1 \leq i \leq k$. Then the localization game with k sensors is a game played with two players, the cops and the invisible, moving robber. In the first round, the cops choose a set $S_1 \subseteq V$, $|S_1| = k$ (called the sensor locations), the robber chooses any vertex $v_1 \in V$, and then the cops receive the S_1 -signature of v_1 , say \mathbf{d}_1 . If the S_1 -signature of v_1 is sufficient to determine the location of the robber, the cops win, otherwise the game continues to the next round. Then, in round i, the cops choose a new set $S_i \subseteq V$, and the robber chooses a vertex $v_i \in \mathcal{N}(v_{i-1}, 1)$ as her new location, and the cops learn the S_i -signature of v_i , say \mathbf{d}_i .

While playing the localization game, both the cops and the robber are aware of the underlying graph and all the previous cops' moves. However, the cops are not aware of the exact location of the robber, but the robber is aware of every move that the cops have made. Thus, the robber has perfect information in the localization game, while the cops do not.

We call the sequence $(\mathbf{d}_1, \mathbf{d}_2, \dots, \mathbf{d}_i)$ the *info trail of the walk* (v_1, v_2, \dots, v_i) with respect to sensor locations (S_1, S_2, \dots, S_i) . Then the cops win in round *i* if the info trail of the robber is sufficient to determine the location of the robber, and otherwise the game proceeds to round i + 1. More precisely, the cops win in round *i* if for every two walks (we will assume here that *G* is reflexive so consecutive vertices in a walk can be equal), $W = (w_1, w_2, \dots, w_i)$ and $X = (x_1, x_2, \dots, x_i)$, both with info trail $(\mathbf{d}_1, \mathbf{d}_2, \dots, \mathbf{d}_i)$ with respect to (S_1, S_2, \dots, S_i) , we have $w_i = x_i$.

The localization number of the graph G, denoted $\zeta(G)$, is defined to be the least integer k such that the cops can win the localization game with k sensors in finite time, regardless of the strategy of the robber. Observe that we could alter our definitions to accommodate the "robber first" variant of the localization game—that is, when the robber moves first in each round, prior to the placement of the cops' sensors. However, it is easy to see that this will not change the definition of the localization number. We thus focus on the "cop first" variant for the remainder of the paper.

4.2. Reformulation of the Game with Perfect Information for the Cops. Since the definition of the localization number requires the cops to be able to win in finite time regardless of the strategy of the robber, we can view this problem equivalently as follows: when the cops choose S_1 , we partition the vertex set V into $R_1^1 \cup R_2^1 \cup \ldots \cup R_{\ell_1}^1$ such that the sets R_j^1 are the equivalence classes of vertices in V that have the same S_1 -signature for $1 \leq j \leq \ell_1$. Then, instead of choosing a specific location, the robber can choose some equivalence classes $R_{j_1}^1$. Then once the cops choose S_2 , we partition the set $\mathcal{N}(R_{j_1}^1, 1)$ into equivalence classes $R_1^2 \cup R_2^2 \cup \ldots \cup R_{\ell_2}^2$ so that every vertex in R_j^2 has the same S_2 -signature. Then the robber chooses a set $R_{j_2}^2$. Iteratively, in round i, once the cops choose S_i , this gives the partition $\mathcal{N}(R_{j_{i-1}}^{i-1}, 1) = R_1^i \cup R_2^i \cup \ldots \cup R_{\ell_i}^i$ with every vertex in R_j^i having the same S_i -signature, then the robber chooses some $R_{j_i}^i$. In this version of the game, the cops win in round i if the robber is forced to choose a set $R_{j_i}^i$ with only one vertex, that is, $|R_{j_i}^i| = 1$. In this reformulation, both players have perfect

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information. In particular, it is a combinatorial game and so one of the players must have a winning strategy; that is, a strategy which wins against all of the other player's strategies simultaneously.

It can be seen that these two formulations of the localization game are equivalent in the sense that if the robber performs the walk (v_1, v_2, \ldots, v_i) in response to sensor locations (S_1, S_2, \ldots, S_i) , this is equivalent to the robber choosing sets $(R_{j_1}^1, R_{j_2}^2, \ldots, R_{j_i}^i)$, and if there is enough information to determine that the robber is at v_i at time i, it must be because $R_{j_i}^i = \{v_i\}$ has only one element. Conversely, if the robber chooses sets $(R_{j_1}^1, R_{j_2}^2, \ldots, R_{j_i}^i)$ in response to the cops choosing sensor locations (S_1, S_2, \ldots, S_i) , then there exists at least one walk (v_1, v_2, \ldots, v_i) with $v_k \in R_{j_k}^k$ for each $1 \leq k \leq i$, and if $|R_{j_i}^i| = 1$, we must have $R_{j_i}^i = \{v_i\}$ and every walk that shares an info trail with (v_1, v_2, \ldots, v_i) must have terminal vertex v_i , so the cops locate the robber. Thus, the two formulations are equivalent in terms of the value of $\zeta(G)$, and throughout the rest of the paper we will work with this perfect information reformulation of the localization game.

Throughout the rest of the paper, when a robber chooses a set $R_{j_i}^i$ on turn *i*, we will denote that set simply by R^i for the remainder of the game.

5. Lower Bound

In this section, we prove our lower bound. Our upper bound of $o(n \log \log n)$ for d^i is not best possible. For $d^i = \Omega(n)$ we do not manage to determine the asymptotic behaviour of $\zeta(G)$ and so we content ourselves with a slightly weaker bound. Moreover, note that if $d \leq \log^3 n$, then the lower bounds in Theorems 2.1 and 2.2 are negative and so they trivially hold. Hence, in this section we may concentrate on $d \geq \log^3 n$.

Theorem 5.1. Suppose that $d := p \cdot n$ is such that $\log^3 n \leq d \ll n$. Let $i = i(n) \in \mathbb{N}$ be the largest integer such that $d^i \ll n \log \log n$. Suppose that $d^{i+1}/n - 2 \log n \to \infty$. Then the following holds a.a.s. for $G \in \mathcal{G}(n, p)$:

$$\zeta(G) \ge \left(\log d - 3\log\log n\right) \frac{n}{d^i}.$$

We say that two vertices v, w are *diametrically opposite*, provided the distance between them equals the diameter of the graph. Our goal is to bound the number of vertices which are diametrically opposite to all the vertices in the set of sensors. In this way, we prove Theorem 5.1 by arguing that a greedy strategy works for the robber, provided the number of sensors of the cops is sufficiently small. Specifically, the strategy of the robber is to maintain maximum distance from all of the sensors. In doing so, they are able to evade the cops indefinitely, and thus win the game.

In order to show that this greedy strategy works, first recall that by Lemma 3.4, a.a.s. G has diameter i + 1. The lemma below strengthens this result, by ensuring that no matter where the sensors of the cops are placed, there always exists a large selection of vertices which are simultaneously at distance i + 1 from all of the sensors.

Lemma 5.2. Suppose that $d := p \cdot n$ is such that $\log^3 n \leq d \ll n$. Let $i = i(n) \in \mathbb{N}$ be the largest integer such that $d^i \ll n \log \log n$. Let

$$s := \left(\log d - 3\log\log n\right) \frac{n}{d^i}$$
 and $r := \frac{n\log^3 n}{d}$.

Then the following holds a.a.s. for $G = (V, E) \in \mathcal{G}(n, p)$: for every set $S \subseteq V$ with |S| = s, we have that

$$|V \setminus \mathcal{N}(S, i)| = n - |\mathcal{N}(S, i)| \ge r/2.$$

Proof. Let $S \subseteq V$ be a set of size s. We will sequentially expose edges incident to S in order to determine $\mathcal{N}(S, i-1)$. Specifically, for $v \in S$, we expose edges via the following procedure:

• For j = 0, ..., i - 2 do:

expose the edges of G incident to $\mathcal{N}(v, j)$ which are still unexposed.

Let us denote \mathcal{E}_v as the information regarding the edges of G we reveal by following this procedure for a fixed $v \in S$; that is, \mathcal{E}_v corresponds to the vertex pairs of $\binom{V}{2}$ which are exposed, as well as indications as to whether each exposed vertex pair is an edge of G. Similarly, denote \mathcal{E} as the information revealed after following this procedure for each $v \in S$.

We first note that \mathcal{E}_v is sufficient to determine $\mathcal{S}(v, j)$ for each $v \in S$ and $j = 1, \ldots, i-1$. At this point, let us say that the set S is good, provided for each $v \in S$ and $j = 1, \ldots, i-1$ it holds that

$$|\mathcal{S}(v,j)| = \left(1 + o\left(\frac{1}{\log n}\right)\right) d^j.$$

Now, for each $v \in S$, we have $\mathcal{N}(v, i-1) = \{v\} \cup \bigcup_{j=1}^{i-1} \mathcal{S}(v, j)$, so if S is good then

$$|\mathcal{N}(v, i-1)| = 1 + \sum_{j=1}^{i-1} |\mathcal{S}(v, j)|$$
$$= 1 + \sum_{j=1}^{i-1} \left(1 + o\left(\frac{1}{\log n}\right)\right) d^{j}$$
$$= \left(1 + o\left(\frac{1}{\log n}\right)\right) d^{i-1},$$

where the last equality follows from the fact that $d^j = o(d^{j+1}/\log n)$ for all $1 \le j < i-1$. Thus,

$$|\mathcal{N}(S, i-1)| = \left| \bigcup_{v \in S} \mathcal{N}(v, i-1) \right| \le \left(1 + o\left(\frac{1}{\log n}\right) \right) d^{i-1}s, \tag{2}$$

provided S is good.

Our goal is to determine the size of the set $R = R(S) := V \setminus \mathcal{N}(S, i)$, the set of vertices that are at distance at least i + 1 from every vertex of S. Note that at this point, edges within $\mathcal{N}(S, i-1)$ as well as edges between $\mathcal{N}(S, i-2)$ and $V \setminus \mathcal{N}(S, i-1)$ have been exposed. However, of greater importance is the fact that the edges between

 $\mathcal{N}(S, i-1) \setminus \mathcal{N}(S, i-2)$ and $V \setminus \mathcal{N}(S, i-1)$ have not as yet been exposed. As such, the edges of G between $V \setminus \mathcal{N}(S, i-1)$ and $\mathcal{N}(S, i-1) \setminus \mathcal{N}(S, i-2)$ are independent from \mathcal{E} . Moreover, the set R is exactly the set of vertices in $V \setminus \mathcal{N}(S, i-1)$ that are not adjacent to any vertex in $\mathcal{N}(S, i-1) \setminus \mathcal{N}(S, i-2)$. Thus, |R| conditional on \mathcal{E} is distributed as a binomial of parameters $|V \setminus \mathcal{N}(S, i-1)|$ and $(1-p)^{|\mathcal{N}(S, i-1) \setminus \mathcal{N}(S, i-2)|}$. In particular, its expectation is

$$\mathbb{E}\Big[|R| \,\Big| \,\mathcal{E}\Big] = |V \setminus \mathcal{N}(S, i-1)| \cdot (1-p)^{|\mathcal{N}(S, i-1) \setminus \mathcal{N}(S, i-2)|}.$$

Now, if S is good, then we may apply (2) to ensure that

$$|V \setminus \mathcal{N}(S, i-1)| \cdot (1-p)^{|\mathcal{N}(S, i-1) \setminus \mathcal{N}(S, i-2)|}$$

$$\geq (n-2d^{i-1}s) \cdot \left(1-\frac{d}{n}\right)^{(1+o(1/\log n))d^{i-1}s}$$

$$\sim n \cdot \exp\left(-(1+o(1/\log n))d^{i}s/n\right)$$

$$\sim n \cdot \exp\left(-\log d + 3\log\log n\right) = n\log^{3}n/d = r.$$

Thus,

$$\mathbb{E}\Big[|R| |\mathcal{E}\Big] \cdot \mathbf{1}_{S \text{ is good}} = |V \setminus \mathcal{N}(S, i-1)| \cdot (1-p)^{|\mathcal{N}(S, i-1) \setminus \mathcal{N}(S, i-2)|} \cdot \mathbf{1}_{S \text{ is good}}$$
$$\geq (1+o(1)) \cdot r \cdot \mathbf{1}_{S \text{ is good}},$$

where $\mathbf{1}_{\mathcal{A}}$ is the indicator function of the event \mathcal{A} . So, since $r = n \log^3 n/d$,

$$\mathbb{E}\Big[|R| \,|\, \mathcal{E}\Big] \cdot \mathbf{1}_{S \text{ is good}} \ge (1 + o(1)) \cdot n \log^3 n / d \cdot \mathbf{1}_{S \text{ is good}}.$$
(3)

Let us now apply the Chernoff bound to |R| conditional on \mathcal{E} . Observe then that

$$\Pr\left(\left|R\right| \le r/2 \left| \mathcal{E} \right) \le \exp\left(-\Theta\left(\mathbb{E}\left[\left|R\right| \left| \mathcal{E} \right]\right)\right).$$
(4)

Thus, after multiplying each side of (4) by $\mathbf{1}_{S \text{ is good}}$, it holds that

$$\Pr(|R| \le r/2 | \mathcal{E}) \cdot \mathbf{1}_{S \text{ is good}} \le \exp(-\Theta(\mathbb{E}\left\lfloor |R| | \mathcal{E}\right\rfloor)) \cdot \mathbf{1}_{S \text{ is good}} \le \exp(-\Theta(n \log^3 n/d)) \cdot \mathbf{1}_{S \text{ is good}}$$

where the final line follows from (3). Moreover, whether or not S is good can be determined by \mathcal{E} , so

$$\Pr(|R| \le r/2 | \mathcal{E}) \cdot \mathbf{1}_{S \text{ is good}} = \Pr(|R| \le r/2 \text{ and } S \text{ is good } | \mathcal{E}).$$

Thus, after taking expectations we get that

$$\Pr(|R| \le r/2 \text{ and } S \text{ is good}) \le \exp(-\Theta(n\log^3 n/d)) \cdot \Pr(S \text{ is good}).$$
(5)

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We must now show that a.a.s. for any set S, we have that $|R(S)| \ge r/2$. Now, by applying Lemma 3.1 together with (5) and the union bound, we get that

$$\Pr\left(\bigcup_{S \in \binom{V}{s}} |R(S)| \le r/2\right) \le \Pr\left(\bigcup_{S \in \binom{V}{s}} |R(S)| \le r/2 \text{ and } S \text{ is good}\right)$$
$$+ \Pr\left(\bigcup_{S \in \binom{V}{s}} S \text{ is bad}\right)$$
$$\le \binom{n}{s} \exp(-\Theta(n \log^3 n/d)) + o(1).$$

Observe however that

$$\binom{n}{s} \exp(-\Theta(n\log^3 n/d)) \leq \binom{ne}{s}^s \exp(-\Theta(n\log^3 n/d))$$
$$\leq \exp(s\log n - \Theta(n\log^3 n/d))$$
$$= \exp(\Theta(n\log^2 n/d^i) - \Theta(n\log^3 n/d))$$
$$= \exp(\Theta(-\Theta(n\log^3 n/d)) = o(1).$$

It follows that a.a.s. $R(S) \ge r/2$ for all sets $S \in \binom{V}{s}$.

Lemma 5.2 ensures that a.a.s. no matter where the cops decide to place their sensors, the equivalence class with signature (i + 1, ..., i + 1) will be of size at least r/2. Thus, in order to survive the first round, the robber may choose this equivalence class. The next lemma allows us to bound the number of vertices which are not reachable by the robber, and thus ensure that the robber always has a feasible follow-up move.

Lemma 5.3. Suppose that $d := p \cdot n$ is such that $\log n \ll d \ll n$. Let

$$r := \frac{n \log^3 n}{d}.$$

Then the following holds a.a.s. for $G = (V, E) \in \mathcal{G}(n, p)$: for every set $R \subseteq V$ with |R| = r/4, we have

 $|V \setminus \mathcal{N}(R,1)| \le r/4.$

Proof. Fix $R \in \binom{V}{r/4}$. Our goal is to estimate the size of the set $U = U(R) := V \setminus \mathcal{N}(R, 1)$, that is, the set of vertices of $V \setminus R$ that are not adjacent to any vertex in R. Clearly,

$$\Pr(|U| \ge r/4) \le {\binom{|V \setminus R|}{r/4}} \left((1-p)^{|R|} \right)^{r/4}$$
$$\le {\binom{n}{r/4}} \left((1-p)^{r/4} \right)^{r/4}$$
$$\le \left(\frac{4ne}{r} \right)^{r/4} \cdot \exp\left(-\frac{d}{n} \cdot \frac{r}{4} \cdot \frac{r}{4} \right)$$
$$\le \exp\left(\frac{r}{4} \log n - \frac{r}{16} \log^3 n \right)$$
$$= \exp\left(-\Theta(r \log^3 n) \right).$$

Hence, by the union bound, the probability that some set U(R) does not satisfy the desired bound for its size is at most

$$\binom{n}{r/4} \exp\left(-\Theta(r\log^3 n)\right) \le \exp\left(\Theta(r\log n) - \Theta(r\log^3 n)\right) = \exp\left(-\Theta(r\log^3 n)\right) = o(1)$$

It follows that a.a.s. $|U(R)| \le r/4$ for all sets $R \in \binom{V}{r/4}$.

It follows that a.a.s. $|U(R)| \leq r/4$ for all sets $R \in \binom{r}{r/4}$.

We are now ready to prove Theorem 5.1.

Proof of Theorem 5.1. Since we aim for a statement that holds a.a.s. we may assume that we have a deterministic graph G that satisfies the properties in the conclusions of Lemmas 5.2, 5.3 and 3.4. The strategy for the robber is simple; he always stays in the equivalence class of vertices whose S_i -signature is $(i + 1, i + 1, \dots, i + 1)$.

Let $r := n \log^3 n/d$, and $s := \left(\log d - 3 \log \log n \right) \frac{n}{d^i}$. Assume the cops first choose a set S_1 of size s as the sensor locations. Combining Lemma 5.2 and Lemma 3.4 we see that the equivalence class of vertices with S_1 -signature $(i + 1, i + 1, \dots, i + 1)$, call it $X_1 = V_1$ is of size at least $r/2 \ge r/4$. Indeed, Lemma 5.2 provides an upper bound for the size of *all* equivalence classes with at least one value at most i in their signatures. Lemma 3.4 guarantees that the only other equivalence class is the one with signature $(i+1, i+1, \ldots, i+1)$. The robber will choose this equivalence class. We can continue iteratively: for $j \in \mathbb{N}$, assume that the robber has chosen a set V_j of size at least r/4, and the cops respond with sensors at the set S_{i+1} . Then let X_{i+1} be the set of all vertices with S_{j+1} -signature $(i+1, i+1, \ldots, i+1)$. By Lemma 5.2 and Lemma 3.4, $|X_{j+1}| \ge r/2$, and by Lemma 5.3, $V_{i+1} := N(V_i, 1) \cap X_{i+1}$ is of size at least r/4. Thus the robber can always choose the equivalence class of vertices with signature $(i + 1, i + 1, \dots, i + 1)$, and this class will always be of size at least r/4. This shows that if the cops have s sensors, then they will never be able to locate the robber.

6. Upper Bound

In this section, we will prove two upper bounds. The first one will apply to random graphs with $p \cdot n \gg \log n$, the diameter equal to i + 1, and when $d^i = o(n)$. The second bound will cover the remaining cases, provided that $p \cdot n \gg \log^3 n$. In the previous section, the robber was able to employ a greedy strategy of always staying diametrically opposite to all the sensors. In order to prove the upper bound, we will not give an explicit strategy for the cops, but instead we will use the probabilistic method to show that there exists a winning strategy for the cops.

Theorem 6.1. Suppose that $d := p \cdot n$ is such that $\log n \ll d \ll n$. Let $i = i(n) \in \mathbb{N}$ be the largest integer such that $d^i \ll n$. If $d^{i+1}/n - 2\log n \to \infty$, then the following holds a.a.s. for $G \in \mathcal{G}(n, p)$:

$$\zeta(G) \le (1+o(1)) \left(\log d + 2\log\log n\right) \frac{n}{d^i}$$

Proof. In fact, we will prove something slightly stronger. Let

$$\omega = \omega(n) := \min\left\{\frac{d}{\log n}, \frac{n}{d^i}, (\log n)^4 (\log \log n)^2\right\}.$$

Since $d \gg \log n$ and $d^i \ll n$, we get that $\omega \to \infty$ as $n \to \infty$. Suppose that $G_n = (V_n, E_n)$ is a family of graphs which satisfies the following properties:

For each $n \in \mathbb{N}$

(a) $|V_n| = n$,

(b) for every $x, y \in V_n$ $(x \neq y)$ and $j \in \mathbb{N}$ such that $1 \leq j \leq i$ we have that $|\mathcal{S}(x,j) \setminus \mathcal{S}(y,j)| = (1 + O(1/\sqrt{\omega})) \cdot d^j$,

(c) the diameter of G_n is i + 1,

(d) the maximum degree of G_n is $(1 + o(1)) \cdot d$.

Assuming these conditions, there exists some $N \in \mathbb{N}$ (which depends only on the bounds in (b) and (d), and not on the family G_n) such that for all $n \geq N$, (deterministically)

$$\zeta(G_n) \le k := \left(1 + \frac{1}{\omega^{1/3}}\right) \left(\log d + 2\log\log n\right) \frac{n}{d^i} \sim \left(\log d + 2\log\log n\right) \frac{n}{d^i}.$$

The result will follow from Lemma 3.1 (that shows that $\mathcal{G}(n,p)$ satisfies property (b) and (d) a.a.s. with a uniform choice of error function) and Lemma 3.4 (that shows that property (c) is satisfied a.a.s.). Indeed, Lemma 3.1 can be applied as $d \ge \omega \log n$, $d^i/n \le 1/\omega = O(1/\sqrt{\omega})$, and $\omega \le (\log n)^4 (\log \log n)^2$ -see the definition of ω . Lemma 3.4 can be applied as $d^i/n - 2\log n = o(1) - 2\log n \to -\infty$ and, by assumption, $d^{i+1}/n - 2\log n \to \infty$.

Let us then concentrate on a deterministic family of graphs $G_n = (V_n, E_n)$ satisfying properties (a)-(d). Recall that in Section 4 we reformulated the game so that it can be viewed as a perfect information game, and so we may assume that the moves of the robber are guided by a perfect player that has a fixed strategy for a given deterministic graph G_n . In particular, the robber chooses sets $(R_{j_1}^1, R_{j_2}^2, \ldots, R_{j_i}^i)$ in response to the cops choosing sensor locations (S_1, S_2, \ldots, S_i) . Such responses are predetermined before the game actually starts. See Section 4 for more details.

On the other hand, to get an upper bound for the localization number, the cops are going to use a simple strategy, namely, at each round t of the game, the cops choose a random set $S_t \subseteq V_n$ of cardinality k for the sensor locations (regardless of anything that happened during the game thus far). Clearly, this is a sub-optimal strategy but, perhaps surprisingly, it turns out that it works very well.

Trivially, $|\mathcal{N}(R_{j_1}^1, 1)| \leq n$. Our goal is to show that with high probability, for each round t, we have

$$|\mathcal{N}(R_{j_{t+1}}^{t+1}, 1)| \le |\mathcal{N}(R_{j_t}^t, 1)| / \log n.$$

As a result, this bound will hold a.a.s. for $1 \leq t \leq t_F := \log n / \log \log n$, and so $|\mathcal{N}(R_{j_{t+1}}^{t+1}, 1)| \leq n / \log^t n$. In particular, we will get that $|\mathcal{N}(R_{j_{t_F+1}}^{t_F+1}, 1)| \leq 1$ and so the cops win before the end of round $t_F + 1$.

Suppose that at some round t, the robber "occupies" the set $R_{j_t}^t$ in response to the cops choosing sensor locations (S_1, S_2, \ldots, S_t) . As mentioned above, the cops choose the set S_{t+1} at random. We generate this random set as follows: select k vertices to form S_{t+1} one by one, each time choosing a random vertex with uniform probability from the set of vertices not selected yet. Once S_{t+1} is fixed, the set $\mathcal{N}(R_{j_t}^t, 1)$ is partitioned into sets having the same S_{t+1} -signatures. The robber then has to pick $R_{j_{t+1}}^{t+1}$, one of

the equivalence classes. We will show that, regardless of her choice, $|\mathcal{N}(R_{j_{t+1}}^{t+1}, 1)| \leq |\mathcal{N}(R_{j_t}^t, 1)| / \log n$ will hold with high probability.

There are

$$\binom{|\mathcal{N}(R_{j_t}^t, 1)|}{2} \leq |\mathcal{N}(R_{j_t}^t, 1)|^2$$

pairs of vertices within $\mathcal{N}(R_{j_t}^t, 1)$. Let us focus on one such pair, x, y, and suppose that the cops put a sensor on some vertex $v \in V_n$. Note that this pair is distinguished by vif and only if v belongs to the set

$$D(x,y) := \bigcup_{j \ge 0} \left(\mathcal{S}(x,j) \setminus \mathcal{S}(y,j) \right) \cup \left(\mathcal{S}(y,j) \setminus \mathcal{S}(x,j) \right)$$
$$= \bigcup_{j=0}^{i} \left(\mathcal{S}(x,j) \setminus \mathcal{S}(y,j) \right) \cup \left(\mathcal{S}(y,j) \setminus \mathcal{S}(x,j) \right).$$

Indeed, if $v \in \mathcal{S}(x, j) \setminus \mathcal{S}(y, j)$, then the distance between v and x is j, but the same is not true for the distance between v and y. Moreover, since the diameter of G_n is i + 1(property (c)), in order to distinguish the pair x, y, the distance from v to at least one of x, y has to be at most i. This justifies the equality above. By Property (b), we may estimate the size of the distinguishing set as follows:

$$|D(x,y)| = \sum_{j=0}^{i} (1 + O(1/\sqrt{\omega}))2d^{j} = (1 + O(1/\sqrt{\omega}))2d^{i}.$$

The probability that the pair cannot be distinguished by any of the sensors in ${\cal S}_{t+1}$ is at most

$$\left(1 - |D(x,y)|/n\right)^k = \left(1 - (1 + O(1/\sqrt{\omega}))2d^i/n\right)^k$$

= $\exp\left(-(1 + O(1/\sqrt{\omega}))2d^ik/n\right)$
= $\exp\left(-(1 + 1/\omega^{1/3})(1 + O(1/\sqrt{\omega}))2(\log d + 2\log\log n)\right)$
 $\leq \exp\left(-2(\log d + 2\log\log n)\right) = \frac{1}{d^2\log^4 n}.$

Let X_{t+1} be the number of pairs in $\mathcal{N}(R_{j_t}^t, 1)$ with the same signature in S_{t+1} . Since $\mathbb{E}[X_{t+1}] \leq |\mathcal{N}(R_{j_t}^t, 1)|^2 d^{-2} \log^{-4} n$, it follows immediately from Markov's inequality that $X_{t+1} \leq |\mathcal{N}(R_{j_t}^t, 1)|^2 d^{-2} \log^{-3} n$ with probability at least $1-1/\log n$. If this bound holds, then we say the round is good. If this is the case, then, regardless which equivalence class of the partition of $\mathcal{N}(R_{j_t}^t, 1) = R_1^{t+1} \cup R_2^{t+1} \cup \ldots \cup R_{\ell_{t+1}}^{t+1}$ the robber selects as her response, the selected set $R_{j_{t+1}}^{t+1}$ is of size at most $2\sqrt{X_{t+1}} \leq 2|\mathcal{N}(R_{j_t}^t, 1)|d^{-1}\log^{-3/2} n$. Indeed, note that

$$X_{t+1} = \sum_{j=1}^{\ell_{t+1}} \binom{|R_j^{t+1}|}{2} \ge \binom{|R_{j_{t+1}}^{t+1}|}{2} \ge |R_{j_{t+1}}^{t+1}|^2/4.$$

Finally, since the maximum degree of G_n is asymptotic to d (property (d)), the closed neighbourhood of $R_{j_{t+1}}^{t+1}$, $|\mathcal{N}(R_{j_{t+1}}^{t+1}, 1)|$, has size at most

$$(2+o(1))|\mathcal{N}(R_{j_t}^t,1)|\log^{-3/2}n \le |\mathcal{N}(R_{j_t}^t,1)|\log^{-1}n,$$

as required.

It remains to show that a.a.s. the first $t_F = \log n / \log \log n$ rounds are good. Since each round is *not* good with probability at most $1/\log n$, the probability that some round is not good is at most $t_F / \log n = o(1)$, and the proof is finished. We get that this randomized strategy for k cops works a.a.s. and so the probability it works is larger than, say, 1/2 for n sufficiently large. It follows that the cops have a winning strategy and so the claimed bound for $\zeta(G_n)$ holds deterministically.

Before we move to the upper bound that covers the remaining cases, let us briefly discuss why the bound changes. The size of the set D(x, y) defined in the proof above that distinguishes the pair of vertices (x, y) plays an important role in the proof—the larger the set, the smaller the upper bound we get. We noticed that

$$s = s(n) := |D(x, y)| = \sum_{j \ge 0} s_j$$

where

$$s_j := \left| \left(\mathcal{S}(x,j) \setminus \mathcal{S}(y,j) \right) \cup \left(\mathcal{S}(y,j) \setminus \mathcal{S}(x,j) \right) \right|$$

Suppose that $d \gg \log^3 n$. Let $i = i(n) \in \mathbb{N}$ be the largest integer such that $d^i \leq 3n \log n$, and let $c = c(n) = d^i/n$. Observe then that $d^{i+1}/n - 2\log n \to \infty$. Moreover, if c = o(1), then the previous bound of Theorem 6.1 applies; in particular, the diameter is equal to i+1 a.a.s. For this case, s_i is the dominating term in the sum: $s \sim s_i \sim 2d^i$. If $c \to A \in (0, \infty)$, then $s \sim s_i \sim 2n(1 - e^{-A})e^{-A}$; in particular, s increases when $A \in (0, \log 2)$ reaching its maximum at (1/2 + o(1))n but then it starts decreasing when $A \in (\log 2, \infty)$. When $c \to \infty$ but

$$c - (\log d - \log \log d) \to B \in \mathbb{R},$$

then s is dominated by two terms: $s_{i-1} \sim 2d^{i-1}$, and

$$s_i \sim 2ne^{-c} \sim \frac{2n(\log d)e^{-B}}{d} \sim \frac{2nce^{-B}}{d} = 2d^{i-1}e^{-B}$$

It follows that $s \sim s_{i-1} + s_i \sim 2d^{i-1}(1 + e^{-B}) \sim 2ne^{-c}(e^B + 1)$. In particular, $s \sim 2ne^{-c}$ when $B \to -\infty$ and $s \sim 2d^{i-1}$ when $B \to \infty$. Here is the summary of our observations:

$$s \sim \begin{cases} 2d^{i} & \text{if } c = o(1) \\ 2n(1 - e^{-A})e^{-A} & \text{if } c \to A \in \mathbb{R}_{+} \\ 2ne^{-c} & \text{if } c \to \infty \text{ and } c - (\log d - \log \log d) \to -\infty \\ 2d^{i-1}(1 + e^{-B}) = 2ne^{-c}(e^{B} + 1) & \text{if } c - (\log d - \log \log d) \to B \in \mathbb{R} \\ 2d^{i-1} & \text{if } c - (\log d - \log \log d) \to \infty \text{ and } c \leq 3 \log n. \end{cases}$$

We are now ready to cover the remaining cases that Theorem 6.1 did not cover, and finalize the upper bound.

Theorem 6.2. Suppose that $d := p \cdot n$ is such that $\log^3 n \ll d \ll n$. Let $i = i(n) \in \mathbb{N}$ be the largest integer such that $d^i \leq 3n \log n$, and $c = c(n) = d^i/n$. Then, the following holds a.a.s. for $G \in \mathcal{G}(n, p)$.

(i) if $c \to A \in \mathbb{R}_+$, then

$$\begin{aligned} \zeta(G) &\leq (1+o(1)) \left(\log d + 2\log \log n\right) \frac{e^A}{1-e^{-A}} \,. \end{aligned}$$
(ii) $if \ c \to \infty \ and \ c - \left(\log d - \log \log d\right) \to -\infty, \ then \\ \zeta(G) &\leq (1+o(1)) \left(\log d + 2\log \log n\right) e^c \,. \end{aligned}$
(iii) $if \ c - \left(\log d - \log \log d\right) \to B \in \mathbb{R}, \ then \\ \zeta(G) &\leq (1+o(1)) \left(\log d + 2\log \log n\right) \frac{e^c}{e^B + 1} \\ &\sim \left(\log d + 2\log \log n\right) \frac{n}{d^{i-1}(1+e^{-B})} \,. \end{aligned}$
(iv) $if \ c - \left(\log d - \log \log d\right) \to \infty \ and \ c \leq 3\log n, \ then \\ \zeta(G) &\leq (1+o(1)) \left(\log d + 2\log \log n\right) \frac{n}{d^{i-1}} \,. \end{aligned}$

Proof. The proof of this theorem is almost identical to the one of Theorem 6.1, and so we will only highlight the differences. We will use the definitions of s and s_j that we introduced right before the statement of this theorem. We used Lemma 3.1 to estimate s in Theorem 6.1 but this time we will also need Lemma 3.3. As the asymptotic behaviour of s changes, we will need to adjust k accordingly. However, in each case, $k \sim 2n(\log d + 2\log \log n)/s$. We will deal with each case independently.

For part (i), after setting

$$\omega' = \omega'(n) = \min\left\{\frac{d}{\log^3 n}, \frac{\log^2 n}{(\log\log n)^2}\right\},\,$$

we get that

$$s = \sum_{j=0}^{i} s_j = \sum_{j=0}^{i-1} s_j + s_i = (1+o(1))2d^{i-1} + (1+O(1/\sqrt{\omega'}))2n(1-e^{-A})e^{-A}$$
$$= (1+O(1/\sqrt{\omega'}))2n(1-e^{-A})e^{-A},$$

and so the upper bound has to be adjusted to

$$k := \left(1 + \frac{1}{\omega'^{1/3}}\right) (\log d + 2\log\log n) \frac{e^A}{1 - e^{-A}}$$

For part (iii), we set

$$\omega' = \omega'(n) = \min\left\{\frac{d}{\log^3 n}, \log\log n\right\},\$$

and observe that

$$\begin{split} s_i &= (1 + O(1/\sqrt{\omega'}))2n(1 - e^{-c})e^{-c} \\ &= (1 + O(1/\sqrt{\omega'}))2n(1 + O(1/c))e^{-c} \\ &= (1 + O(1/\sqrt{\omega'}))2ne^{-c} \\ &= (1 + O(1/\sqrt{\omega'}))2nd^{-1}(\log d)e^{-B} \\ &= (1 + O(1/\sqrt{\omega'}))2nd^{-1}c(1 + O(\log \log d/\log d))e^{-B} \\ &= (1 + O(1/\sqrt{\omega'}))2cnd^{-1}e^{-B} \\ &= (1 + O(1/\sqrt{\omega'}))2d^{i-1}e^{-B}. \end{split}$$

On the other hand,

$$\sum_{j=0}^{i-1} s_j = (1 + O(1/d))s_{i-1} = (1 + O(1/(\sqrt{\omega'}\log n)))2d^{i-1} = (1 + O(1/\sqrt{\omega'}))2d^{i-1}.$$

It follows that $s = (1 + O(1/\sqrt{\omega'}))2d^{i-1}(1 + e^{-B})$, and so the upper bound has to be adjusted to

$$k := \left(1 + \frac{1}{\omega'^{1/3}}\right) (\log d + 2\log \log n) \frac{n}{d^{i-1}(1 - e^{-B})}.$$

For part (ii), we observe that $s_i/s_{i-1} = e^{-B} \to \infty$. One can apply a trivial bound $s \ge s_i = (1+O(1/\sqrt{\omega'}))2d^{i-1}e^{-B}$ and adjust the definition of k to get the desired bound. Similarly, for part (iv), we observe that $s_i/s_{i-1} = e^{-B} \to 0$. (In fact, if $c-2\log n \to \infty$, then a.a.s. the diameter of a random graph is i and so there is no need to consider s_i anymore.) This time we use the fact that $s \ge s_{i-1} = (1+O(1/\sqrt{\omega'}))2d^{i-1}$. The claimed bound holds and the proof is finished.

7. Concluding Remarks

We were able to determine the asymptotics of the localization number for $\mathcal{G}(n, p)$ as long as the average degree $d = (\log n)^{\omega}$ for some function $\omega = \omega(n) \to \infty$. When d is a bit smaller (but still satisfying $d \geq (\log n)^{3+\varepsilon}$ for any $\varepsilon > 0$), we were able to determine the order of magnitude of $\zeta(G)$, but not the leading constant. It would be interesting to determine the exact behaviour of $\zeta(G)$ in this range, and also could be interesting to push this further, allowing the average degree d to approach a constant. In this very sparse regime, $\mathcal{G}(n, p)$ does not have the nice expansion properties (see Section 3.3) that we relied on in the proofs of our results, so new techniques would be necessary to determine $\zeta(G)$.

Another interesting avenue of further research would be to study the localization number of the random regular graph. In particular, for constant degree d, we know that any d-regular graph G satisfies $\zeta(G) \leq (d+1)^2/4 + 1$ [13], however the example that shows this bound is sharp is an infinite d-regular tree, so it seems possible that the random d-regular graph will a.a.s. have much smaller localization number than this upper bound.

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